

**Joseph Taylor**  
931 Tularosa Dr, Apt 13  
Los Angeles, CA 90026  
(415) 637-6837  
joseph.t83@gmail.com  
joeyanimation.com

## Demo Reel Breakdown

<b>Sequence</b>	<b>Title</b>	<b>Software</b>	<b>Artistic Responsibilities</b>
Shot 1	“The more games”	Maya	All Animation – Playstation Move Heroes
Shot 2-4	“Same Here”	Maya	All Animation – Playstation Move Heroes
Shot 5	“Now it's on!”	Maya	All Animation – Playstation Move Heroes
Shot 6	“Weeeee!”	Maya	All Animation – Playstation Move Heroes
Shot 7	Caveman	Maya	All animation, character design, story. Winning entry for a contest on spungella.com.
Shot 8	“Intelligent!”	Maya	All Animation – Playstation Move Heroes
Shot 9	Maid	Maya	All animation, *character design, story. Completed for the Pixar II animation class at the Academy of Art University.
Shot 10	Red Light Spy	Maya	All animation and story. Personal exercise.
Shot 11	“Hey baby”	Maya	All animation, *character design, story. Completed for the Pixar II animation class at the Academy of Art University.

\* Modifications created by me based on the “Norman” model and rig created by Leif Jeffers, Morgan Loomis, Peter Starostin and Neal Thibodeaux.